## **Long-Term Progression of Skills in Computing**

| Progression in Computational<br>Knowledge, Concepts and Skills   | Year 1   | Year 2   | Year 3  | Year 4  | Year 5  | Year 6  |
|--|--|--|---|---|---|---|
| Computer and Presentation<br>Skills (including word<br>processing skills and painting)  Concepts Data Machines | *Using technology purposefully to create, organise, store, manipulate and retrieve.              | *Using technology purposefully to create, organise, store, manipulate and retrieve.                        | *Using technology safely, respectfully and responsibly.   |
|  | *Recognise common uses of information technology beyond school.                                  | *Recognise common uses of information technology beyond school.  | *Understand how to recognise acceptable and unacceptable behaviour.   | *Understand how to recognise acceptable and unacceptable behaviour.   | *Understand how to recognise acceptable and unacceptable behaviour.   | *Understand how to recognise acceptabl and unacceptable behaviour.  |
|  | *Using logical reasoning to predict the behaviour of simple programs.                            | *Using logical reasoning to predict the behaviour of simple programs.                                      | *Understand how to identify a range of ways to report concerns about content and contact.   | *Understand how to identify a range of ways to report concerns about content and contact.   | *Understand how to identify a range of<br>ways to report concerns about content<br>and contact.   | *Understand how to identify a range of ways to report concerns about content and contact.   |
|  | Using technology purposefully to create and manipulate.  | Using technology purposefully to create and manipulate.  |   |   |   |   |
| Programming Skills <u>Concepts</u> Logic Abstraction Algorithms Program  | *Understand what algorithms are and how they are implemented as programs on digital devices.     | *Understand what algorithms are and how<br>they are implemented as programs on<br>digital devices.         | *Designing, writing and debugging programs that accomplish specific goals, including controlling or simulating physical systems.  | *Designing, writing and debugging programs that<br>accomplish specific goals, including controlling or<br>simulating physical systems.  | *Designing, writing and debugging programs that<br>accomplish specific goals, including controlling or<br>simulating physical systems.  | *Designing, writing and debugging programs that<br>accomplish specific goals, including controlling or<br>simulating physical systems.  |
|  | *Understand programs and how to execute these by following precise and unambiguous instructions. | *Understand programs and how to<br>execute these by following precise and<br>unambiguous instructions.     | *Solving problems by decomposing into smaller parts.  |
|  | *Use logical reasoning to predict the behaviour of simple programs.                              | *Use logical reasoning to predict the behaviour of simple programs.  | *Using sequence, selection and repetition in programs.  | *Using sequence, selection and repetition in programs.  | *Using sequence, selection and repetition in programs.  | *Using sequence, selection and repetition in programs.  |
|  | *Using technology purposefully to create, organise and retrieve.                                 | *Using technology purposefully to create, organise and retrieve.   | *Working with variables and various forms of input and output.  | =   | *Working with variables and various forms of input and output.  | *Working with variables and various form of input and output.   |
|  | *Understand what algorithms are and how they are implemented as programs on digital devices.     | *Understand what algorithms are and how<br>they are implemented as programs on<br>digital devices.         | *Using logical reasoning to explain how simple algorithms work.   | *Using logical reasoning to explain how simple algorithms work.   | *Using logical reasoning to explain how simple algorithms work.   | *Using logical reasoning to explain how simple algorithms work.   |
|  | *Understand programs and how to execute these by following precise and unambiguous instructions. | *Understand programs and how to<br>execute these by following precise and<br>unambiguous instructions.     | *Designing, writing and debugging programs that<br>accomplish specific goals, including controlling or<br>simulating physical systems.  | *Designing, writing and debugging programs that<br>accomplish specific goals, including controlling or<br>simulating physical systems.  | *Designing, writing and debugging programs that<br>accomplish specific goals, including controlling or<br>simulating physical systems.  | *Designing, writing and debugging programs that<br>accomplish specific goals, including controlling or<br>simulating physical systems.  |
|  | *Use logical reasoning to predict the behaviour of simple programs.                              | *Use logical reasoning to predict the behaviour of simple programs.  | *Solving problems by decomposing into smaller parts.  |
|  | *Using technology purposefully to create, organise and retrieve.                                 | *Using technology purposefully to create, organise and retrieve.   | *Using sequence, selection and repetition in programs.  | *Using sequence, selection and repetition in programs.  |   | *Using sequence, selection and repetition in programs.  |
|  |  | *Create and debug simple programs.   | *Using logical reasoning to explain how simple algorithms work.   | *Using logical reasoning to explain how simple algorithms work.   | *Using logical reasoning to explain how simple algorithms work.   | *Using logical reasoning to explain how simple algorithms work.   |
|  |  |  | *Selecting, using and combining a variety of software<br>(including internet services) on a range of digital<br>devices to design and create a range of programs,<br>systems and content. | *Selecting, using and combining a variety of software<br>(including internet services) on a range of digital<br>devices to design and create a range of programs,<br>systems and content. | *Selecting, using and combining a variety of software<br>(including internet services) on a range of digital<br>devices to design and create a range of programs,<br>systems and content. | *Selecting, using and combining a variety of software<br>(including internet services) on a range of digital<br>devices to design and create a range of programs,<br>systems and content. |
|  |  |  |   |   |   | *Understand computer networks includir the internet.  |
|  |  |  |   |   |   | *Understand how computer networks can<br>provide multiple services, such as the<br>world wide web.  |
| Online Safety Skills  Concepts Logic Abstraction Data Program Algorithms Machines                              | *Using technology purposefully to create, organise, store, manipulate and retrieve.              | *Using technology safely and respectfully.   | *Understand computer networks including the internet.   |   | *Using search technologies effectively.   |   |
|  | *Recognise common uses of information technology beyond school.                                  | *Recognise common uses of information technology beyond school.  | *Understand how computer networks can<br>provide multiple services, such as the<br>world wide web.  |   | *Understand how results are selected and ranked.  |   |
|  | *Using technology safely and respectfully  | *Keep personal information private.  |   |   | *Understand how to be discerning in evaluating digital content.   |   |
|  |  | *Understand where to go for help and<br>support with concerns about content or<br>contact on the internet. | *Using technology safely, respectfully and responsibly.   |
|  |  |  | *Understand how to recognise acceptable and unacceptable behaviour.   | *Understand how to recognise acceptable and unacceptable behaviour.   | *Understand how to recognise acceptable and unacceptable behaviour.   |   |

|   |   |  | ways to report concerns about content and contact.   | ways to report concerns about content and contact.   | ways to report concerns about content and contact.   |  |
|---|---|--|--|--|--|--|
| Using and Applying  Concepts Logic Abstraction Data Program Algorithms Machines | *Using technology purposefully to create, organise, store, manipulate and retrieve. | *Understand what algorithms are and how<br>they are implemented as programs on<br>digital devices.         | *Understand what algorithms are and how<br>they are implemented as programs on<br>digital devices. | *Understand what algorithms are and how<br>they are implemented as programs on<br>digital devices. | *Understand what algorithms are and how<br>they are implemented as programs on<br>digital devices. | *Understand what algorithms are and how<br>they are implemented as programs on<br>digital devices. |
|   | *Recognise common uses of information technology beyond school.                     | *Create and debug simple programs.   | *Create and debug simple programs.   | *Create and debug simple programs.   | *Create and debug simple programs.   | *Create and debug simple programs.   |
|   |   | *Use logical reasoning to predict the behaviour of simple programs.  | *Use logical reasoning to predict the behaviour of simple programs.                                | *Use logical reasoning to predict the behaviour of simple programs.                                | *Use logical reasoning to predict the behaviour of simple programs.                                | *Use logical reasoning to predict the behaviour of simple programs.                                |
|   |   | *Using technology purposefully to create, organise, store, manipulate and retrieve.                        | *Using technology purposefully to create, organise, store, manipulate and retrieve.                | *Using technology purposefully to create, organise, store, manipulate and retrieve.                | *Using technology purposefully to create, organise, store, manipulate and retrieve.                | *Using technology purposefully to create, organise, store, manipulate and retrieve.                |
|   |   | *Recognise common uses of information technology beyond school.  | *Recognise common uses of information technology beyond school.                                    | *Recognise common uses of information technology beyond school.                                    | *Recognise common uses of information technology beyond school.                                    | *Recognise common uses of information technology beyond school.                                    |
|   |   | *Using technology purposefully to create, organise, store and retrieve.                                    | *Understand computer networks including the internet.  |  |  |  |
|   |   | *Recognise common uses of information technology beyond school.  | *Understand how computer networks can<br>provide multiple services, such as the<br>world wide web. |  |  |  |
| Communication Skills  Concepts  Data Algorithms                                 |   | *Using technology safely and respectfully.   | *Using search technologies effectively.  |  |  |  |
|   |   | *Keep personal information private.  | *Understand how results are selected and ranked.   |  |  |  |
|   |   | *Understand where to go for help and<br>support with concerns about content or<br>contact on the internet. | *Understand how to be discerning in evaluating digital content.                                    |  |  |  |
| Machines  |   |  | *Using technology safely, respectfully and responsibly.  |  |  |  |
|   |   |  | *Understand how to recognise acceptable and unacceptable behaviour.                                |  |  |  |
|   |   |  | *Understand how to identify a range of ways to report concerns about content and contact.          |  |  |  |